

## CHAPTER V

### CONCLUSION AND SUGGESTION

This chapter presents the conclusions and suggestions of this research. In the first part, the researcher concludes the result of the study based on the previous chapters. Meanwhile, the second part presents the suggestions for the learning media and further research which is very useful to improve future research and the product.

#### A. Conclusion

Based on the result of the research above, the conclusion can be drawn as follow.

Firstly, based on the media expert validation, the validation results included in the category of "good" with an average rating of the media 4.39. Which mean the application itself is suitable to use in the teaching and learning process especially for subjects science in bilingual class of MI Roudlotul Jannah that is meets several criteria among others in accordance with the learning objectives, presenting a variety of Animal and their animation, according to the characteristics of students, and according to some visual media principles.

Secondly, based on the user response from the students of MI Roudlotul Jannah, the researcher knows that this application is suitable for them because the average score from the user response is 4.7 with very good criteria.

#### B. Suggestion

Based on the results of the research obtained the advice given is as follows.

1. For teachers; this Augmented Reality Android Application media should be used in science especially in bilingual class in order to help students understand take care animal.

2. For students; this media should not only be used when learning. This media can be used to study independently at home.
3. For future researchers; can conduct the level of effectiveness of Augmented Reality Android Application.