

## **CHAPTER V**

### **CONCLUSION AND SUGGESTION**

This chapter presents conclusions and suggestions regarding this research. This conclusion was drawn based on the analysis of research findings in the previous chapter. This chapter begins by summarizing the main conclusions of this research, considering the study's contribution to existing understanding. The authors then explore the implications of the findings and offer critical reflections on the methodology used, focusing on recommendations for further research.

#### **5.1 Conclusion**

Based on research, reading is an essential skill that is a critical foundation in the learning process. Reading helps in knowledge acquisition, language development, critical thinking, empathy, comprehension, stress reduction, personal growth, cognitive stimulation, and entertainment. Active engagement in fun learning can increase students' interest, especially in reading. Students' active participation in learning and practical application of new knowledge is essential. Generation Z's current generation of students requires an educational approach that prioritizes using technology and electronic learning tools. In the era of Revolution 5.0, new academic challenges are emerging, so teachers and students must be prepared for new literacies and perspectives by utilizing rapidly evolving technologies. Although students' reading skills are still low, a positive correlation exists between their interest in reading and their reading skills, especially at the junior high school level. The use of Blooket can assist teachers in facilitating students' reading skills by creating a more interactive and engaging learning environment, thus increasing their interest and comprehension ability. Using digital technology makes it easier for a person to learn independently. Through this reading skill, teachers can develop appropriate digital media to reduce students' low reading ability caused by a lack of teacher creativity in the type of learning media. Implementing Blooket in grade seven with the Merdeka Curriculum can foster students' reading skills, interest, and engagement. This is also supported by a comfortable learning environment and

support and appreciation as a form of motivation. The neatly arranged computer room arrangement has been well thought out to control classroom management.

Following up on the results and discussion in the previous chapter, the researcher found a range of responses described through students' expressions during learning and the availability of interviewed representatives. The proper context is learning while playing. The quiz presented closely relates to the culinary and me material, with students carefully reading and working. Students can compete healthily to bring out their competitive spirit in the game, which triggers a positive impression. Thus, initially, boring learning can be overcome by utilizing Blooket media. Here, students are actively involved in education, and of course, they can also explore and maintain interest in reading.

## **5.2 Suggestions**

Based on the research results, the researcher provides suggestions to the following parties:

### **1. Students**

The research results show that interest and engagement in students' reading skills using Blooket media at SMP Terpadu Darul Dakwah can provide a fun and interactive learning experience, especially in learning English. Thus, the advice that can be given to students is to develop their reading skills by utilizing Blooket media.

### **2. For Teacher**

English teachers at SMP Terpadu Darul Dakwah must develop and maintain learning stability by maintaining interesting media to maintain student concentration in learning, especially in reading activities. It is recommended if you want to create innovations with game-based media interludes without eliminating the rules of learning.

### **3. For Researchers**

It is hoped that future researchers can maintain students' interest and involvement, especially in reading English. It would be even better if Blooket media were often implemented with other materials and not focused on just one material. Another suggestion is that the scope could be expanded. If here the researcher only uses one class, future researchers can use several classes.